

Programming the FrSky for Pattern – Slow Down

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Someone recently asked about slowing the rudder on the FrSky. Sure, just go to Outputs and slow it down. Well that is fine but what if you want it to slow in normal flight mode but want it off for all other conditions or “Flight Modes”. Turns out it is not straight forward

I’m using “Flight Modes” to make it easier. My modes are: FM0 (Cruise) and FM1 (Snap).

To set it up, select the Model Menu and on page 2 select VARS.

- Under “Values” select add a value and in the first box put your “Flight Mode”
- In the second box put the delay you want in % where 0.5% = 0.5 seconds
- Add as many as you want for different flight modes. I have 2 in the photo.



Exit to the Model menu and select “Outputs”. In “Outputs” select the control you want to slow. I’m selecting rudder.

- Scroll down to “Slow Up” and in the input area long press until the menu shows
- Then select “Use a source”
- Select the “VAR” you added.
- Do the same for “Slow Down”.
- The initial values in the grayed out area next to the “VAR” you chose will probably show something like 12.5s



- Long press that grayed out number and select “Options”
- Check the box for “Ignore range”
- This will allow the “VARS” value to be displayed as seconds in the output display.

Wow, there may be a better way. But, this will give you a way to have different slow down values for different “Flight Modes”.